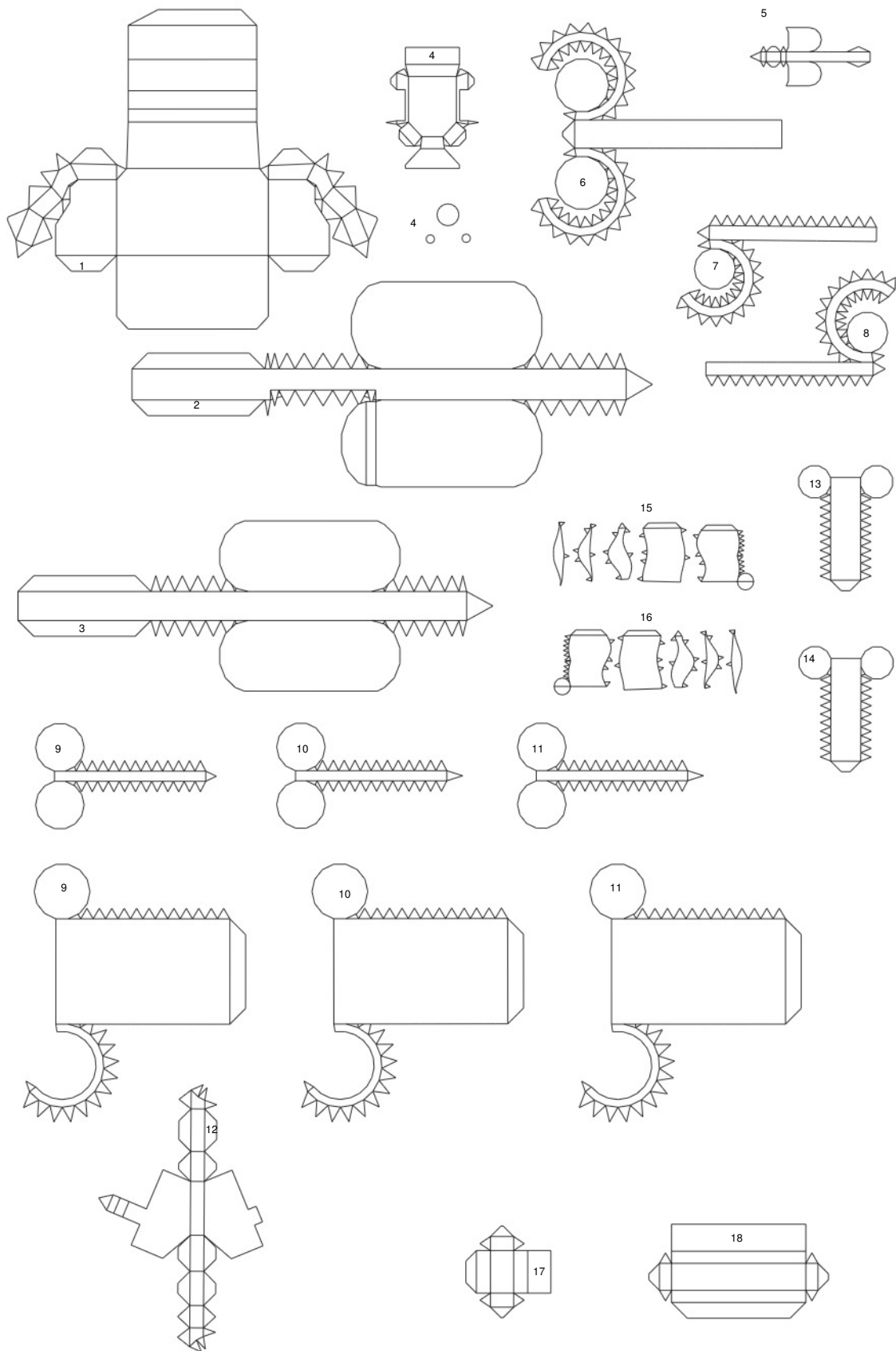


## [MS-07B-3 GOUF CUSTOM]'S weapon set

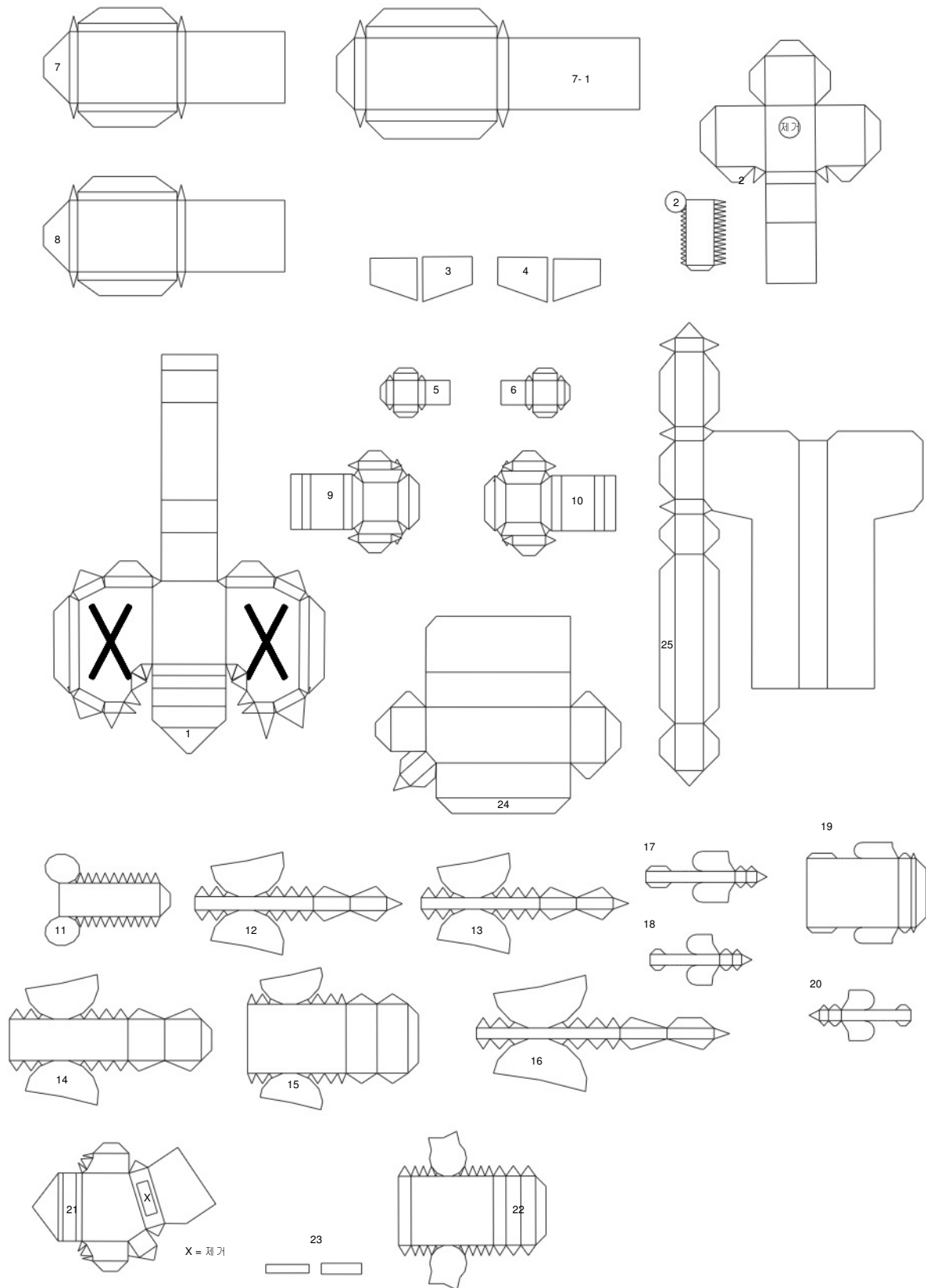


The blueprint was made by blackgentle

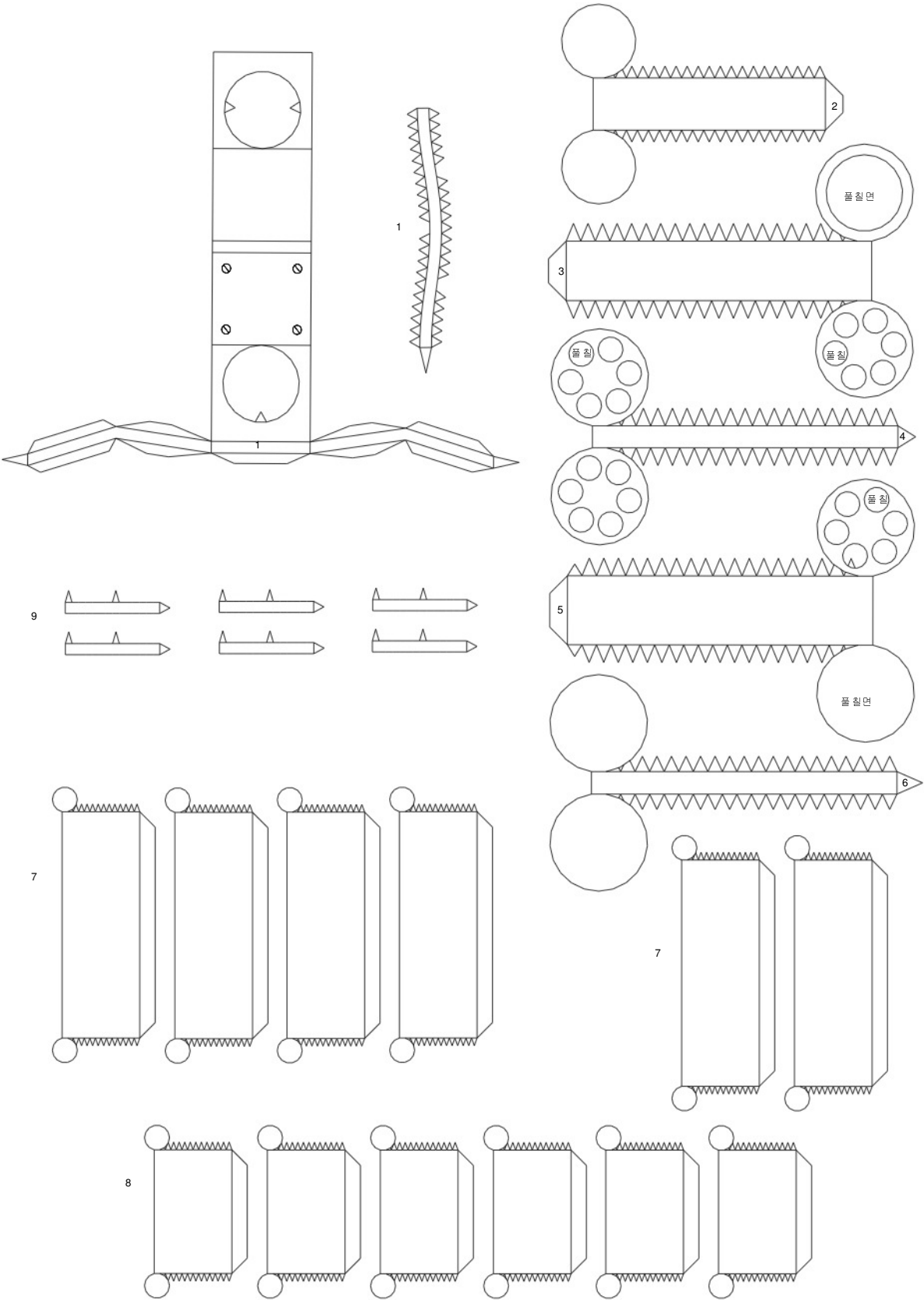
# A - Bronze



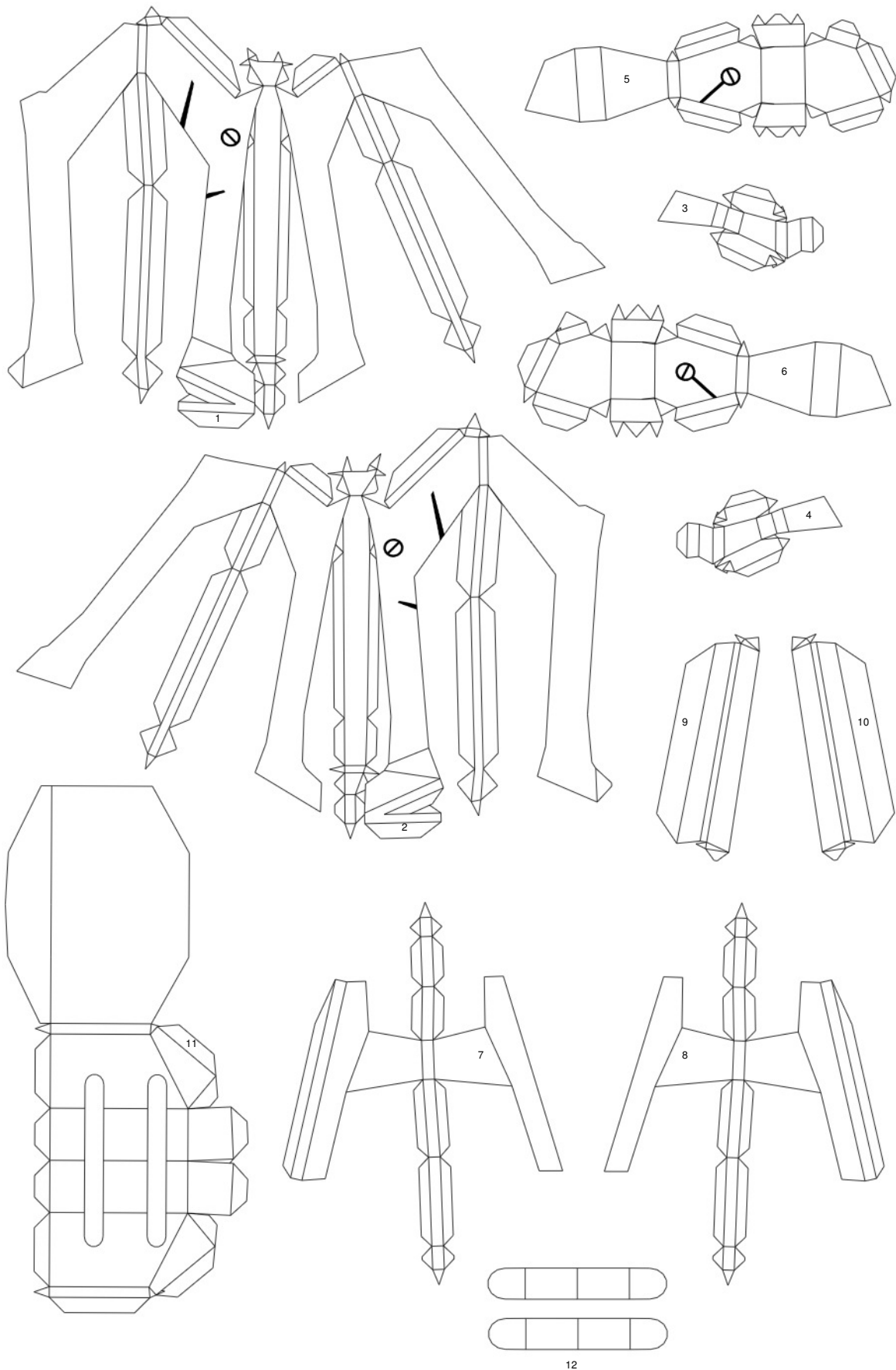
# B - Bronze



# C - Bronze

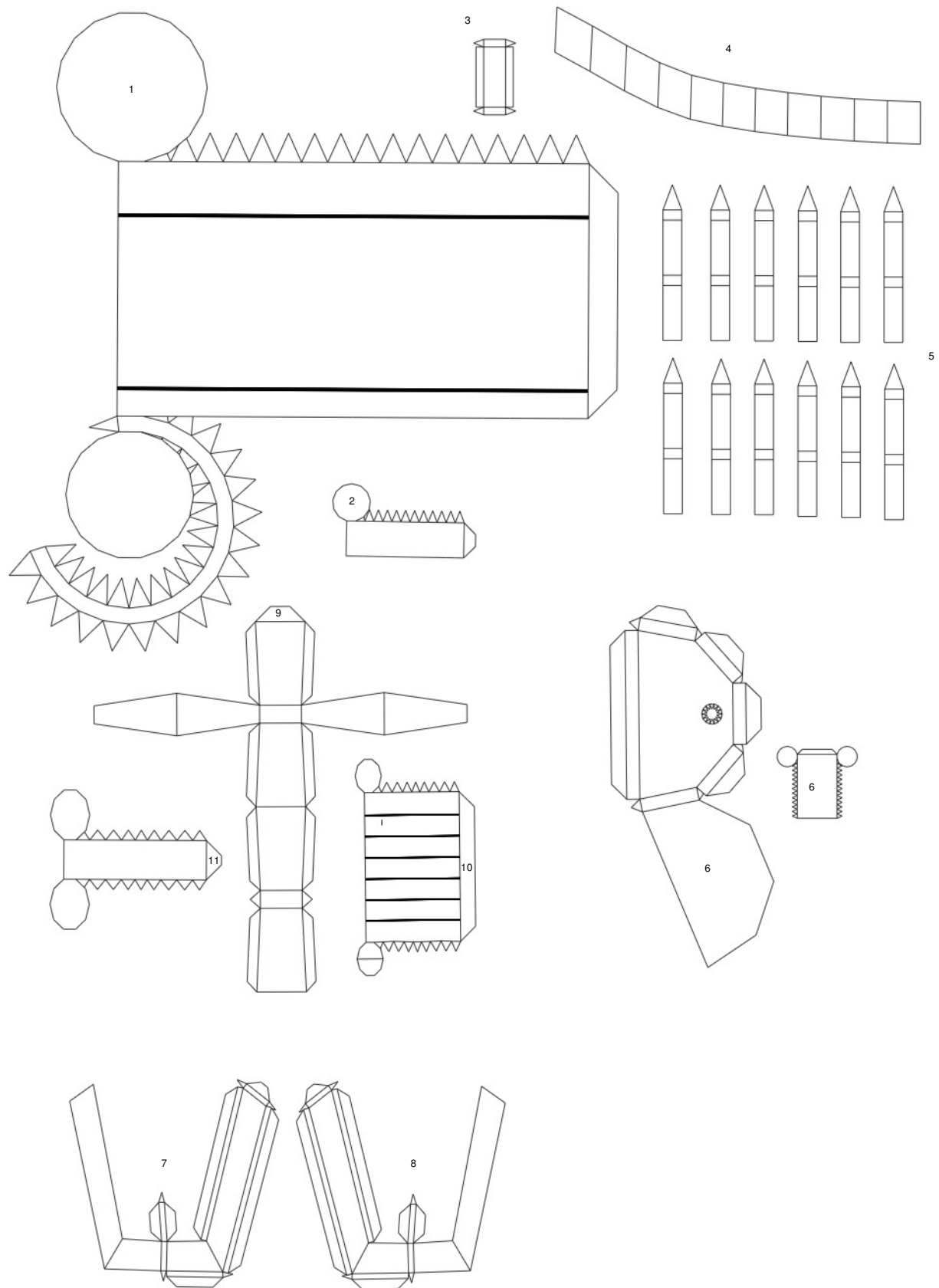


# D - Bronze



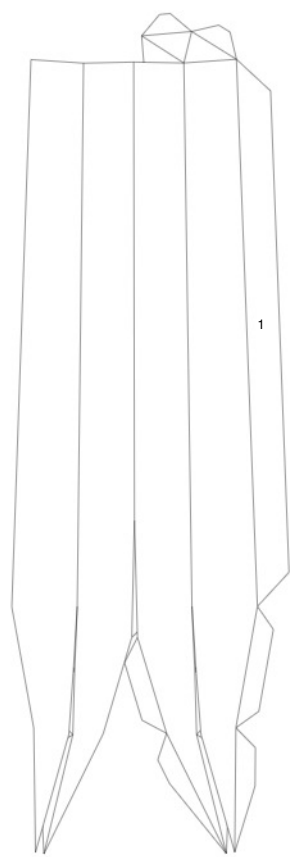
<http://blog.naver.com/blackgentle>

# E - Bronze



<http://blog.naver.com/blackgentle>

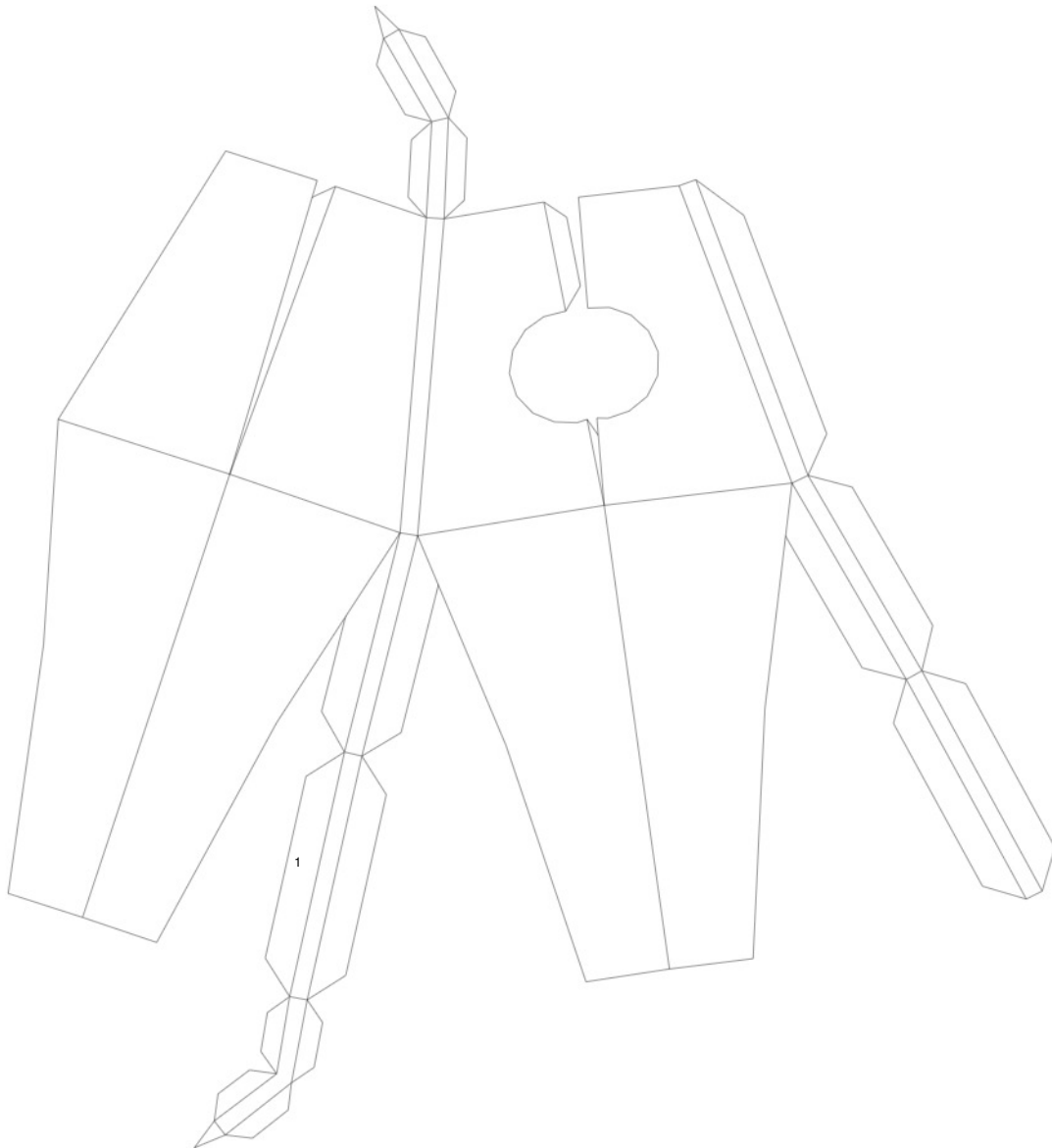
# F - Silver



2	<input type="text"/>	<input type="text"/>	<input type="text"/>
	<input type="text"/>	<input type="text"/>	<input type="text"/>
3	<input type="text"/>	<input type="text"/>	<input type="text"/>
	<input type="text"/>	<input type="text"/>	<input type="text"/>

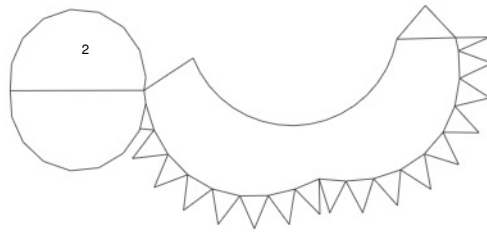
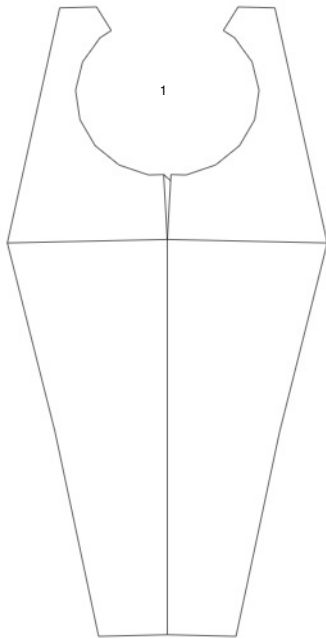
<input type="radio"/>	<input type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
4		5		6		7
<input type="radio"/>	<input type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>

## G - 연보라색

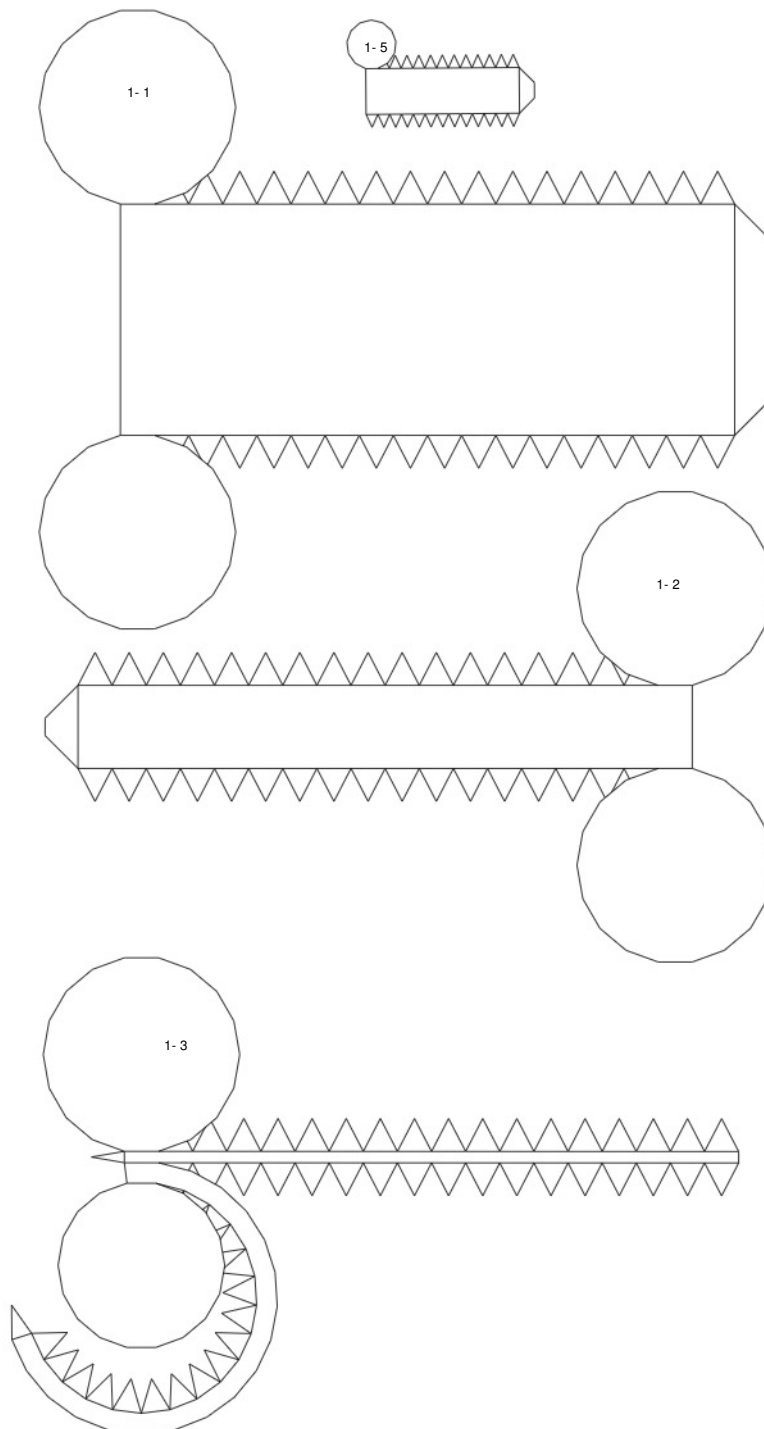




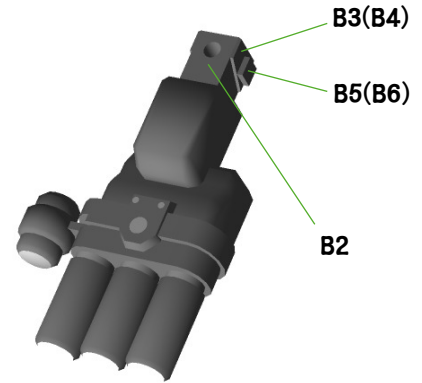
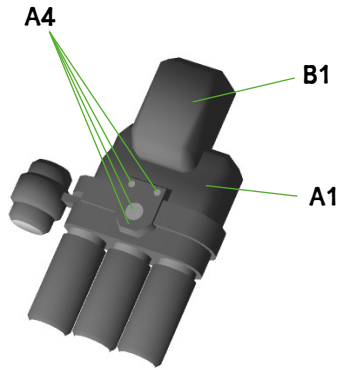
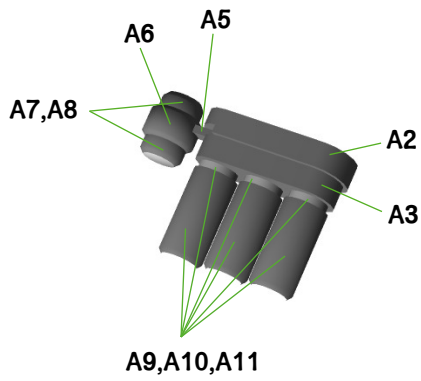
# H - 진청색



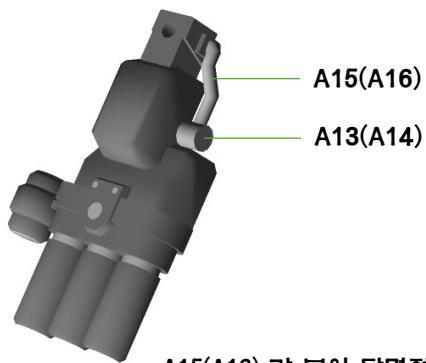
# Option



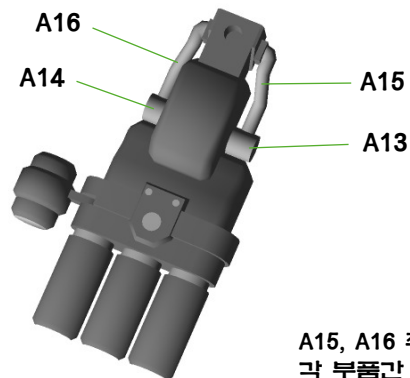
B3, B4 는 각각  
작은 부품이 큰 부품 위로 올라오도록 붙인다.



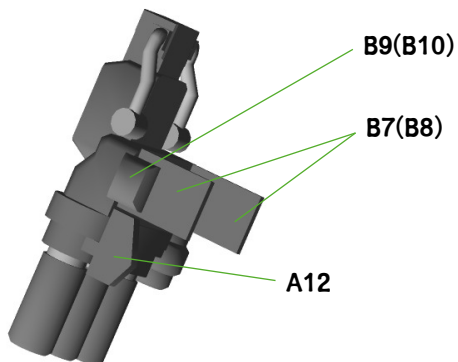
B2는 E6와 탈착식 연결부위  
B2의 원통부품은 안쪽으로 함몰시켜 접합한다.  
단. 원통부품은 좌석 이용시 생략.



A15(A16) 각 부위 단면접착 권장  
부품이 작으니 접착이 곤란할 시  
기타 도구로 대체할 것.



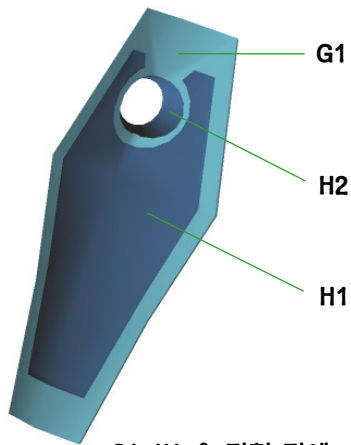
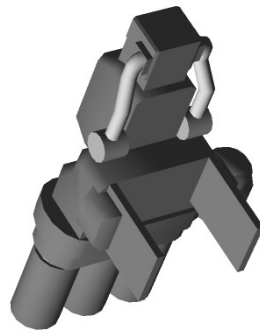
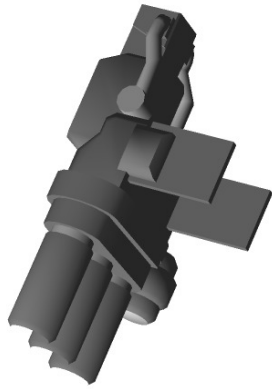
A15, A16 좌우 위치 주의!  
각 부품간 접착위치는  
각 원통의 접합선이 일직선이 되도록  
정렬할것.



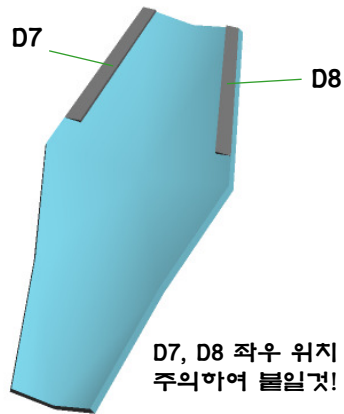
B7, B8 끝 모서리에 맞춰  
B7-1 부품 접합자리!  
B7-1 은 손목둘레에 맞춰  
적당한 넓이에서 붙일 것.



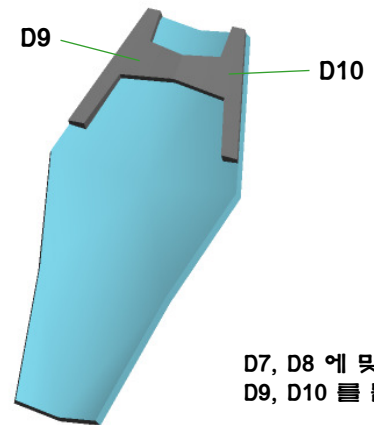
각 부분의 각도 및 위치를  
잘 파악하여 붙인다.  
쉴드 및 손과 결합시 위치가  
맞지 않으면 부자연스러움



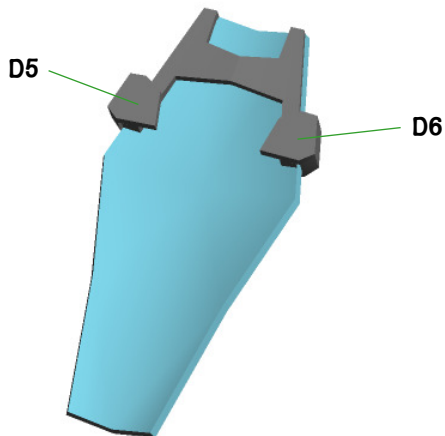
G1, H1 은 접합 전에  
가로, 세로 십자선을 살짝 접어  
실드 윤곽을 잡아준 후 붙인다.



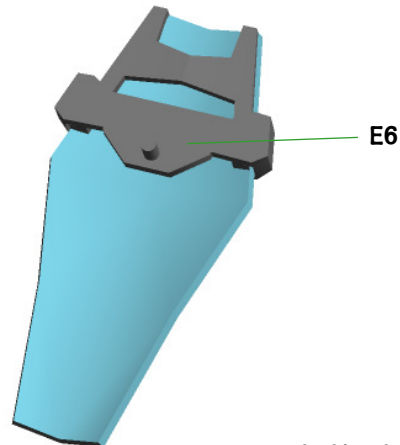
D7, D8 좌우 위치  
주의하여 붙일것!



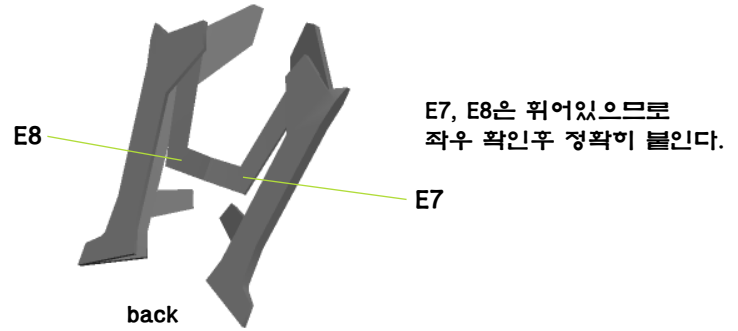
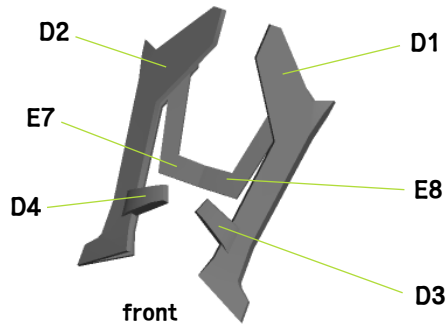
D7, D8 에 맞춰서  
D9, D10 를 붙인다.



D5, D6 은 E6에 붙인 후 풀칠하지않고  
탈착이 가능하도록 실드 위쪽에서 끼워넣어  
D9, D10 끝에 맞춰 정렬한다.

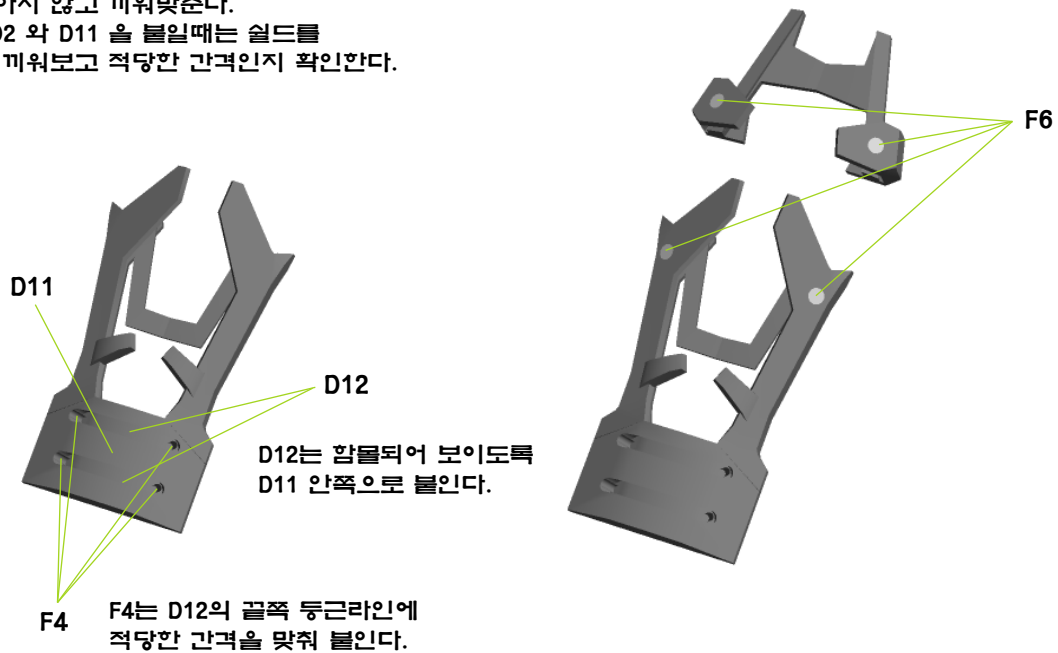


E6은 원통을 구멍안쪽으로 집어넣어  
안쪽 면에 밀착하여 붙인다.  
튀어나온 원통부는 B2 함몰부와 탈착!  
마찬가지로 좌석이용시 생략!



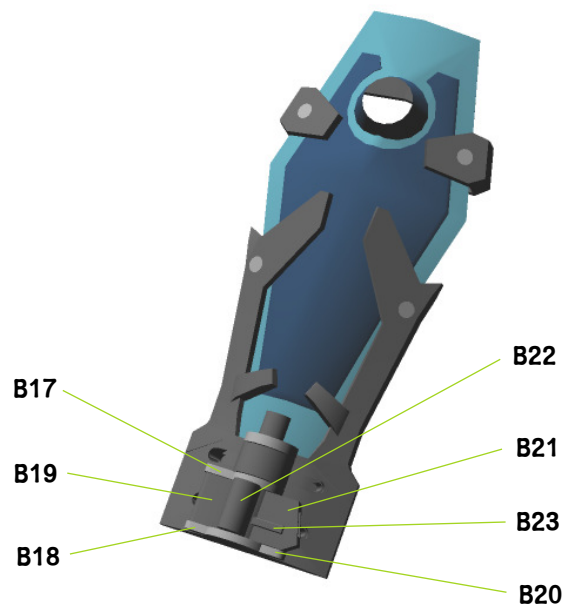
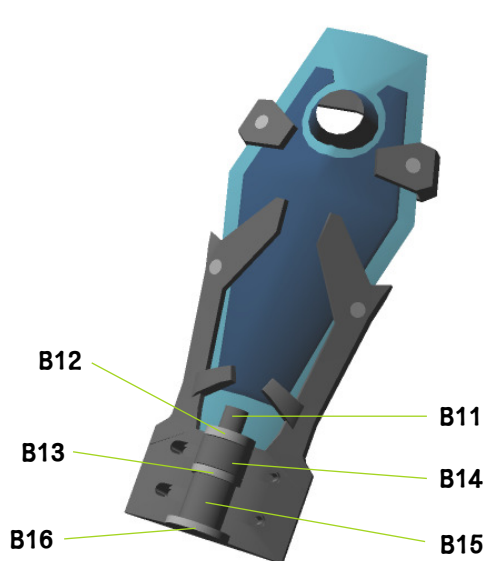
E7, E8은 튀어있으므로 좌우 확인후 정확히 붙인다.

D1, D2 는 실드에 탈착 가능하도록  
폴질하지 않고 끼워맞춘다.  
D1, D2 와 D11 을 붙일때는 실드를  
미리 끼워보고 적당한 간격인지 확인한다.



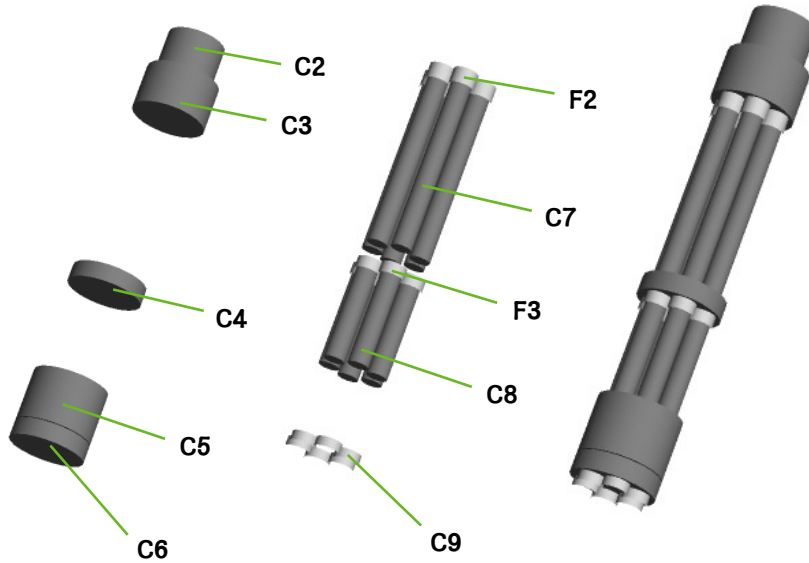
D12는 함몰되어 보이도록  
D11 안쪽으로 붙인다.

F4는 D12의 끝쪽 등근라인에  
적당한 간격을 맞춰 붙인다.



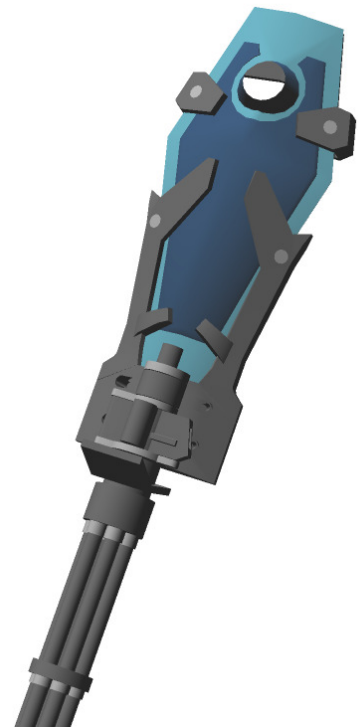
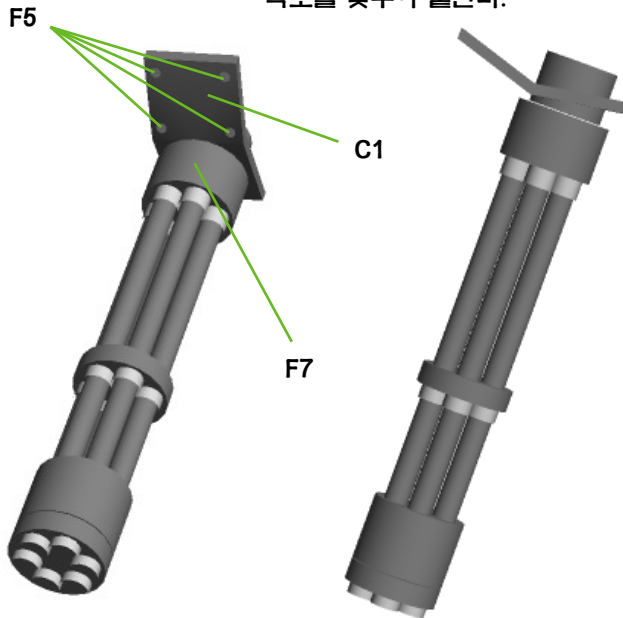
B12 ~ B16은 D11 중앙에  
일직선으로 맞춰 붙인다.

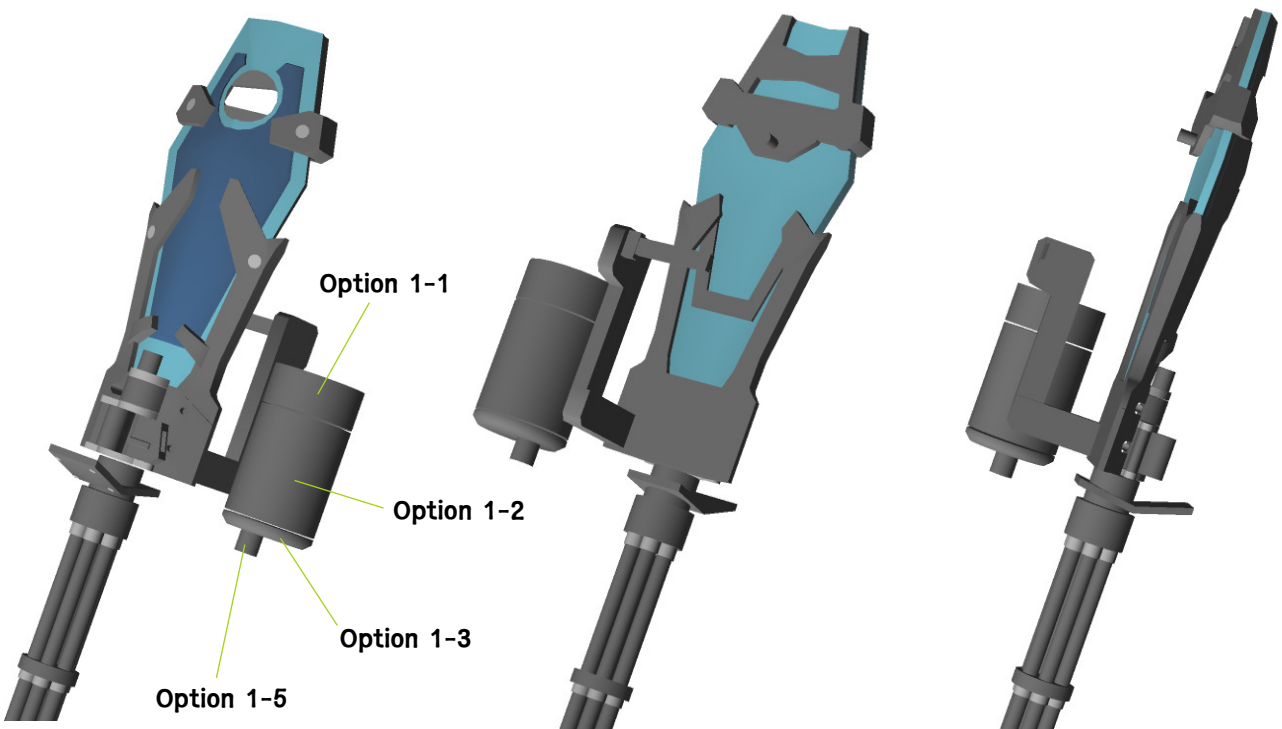
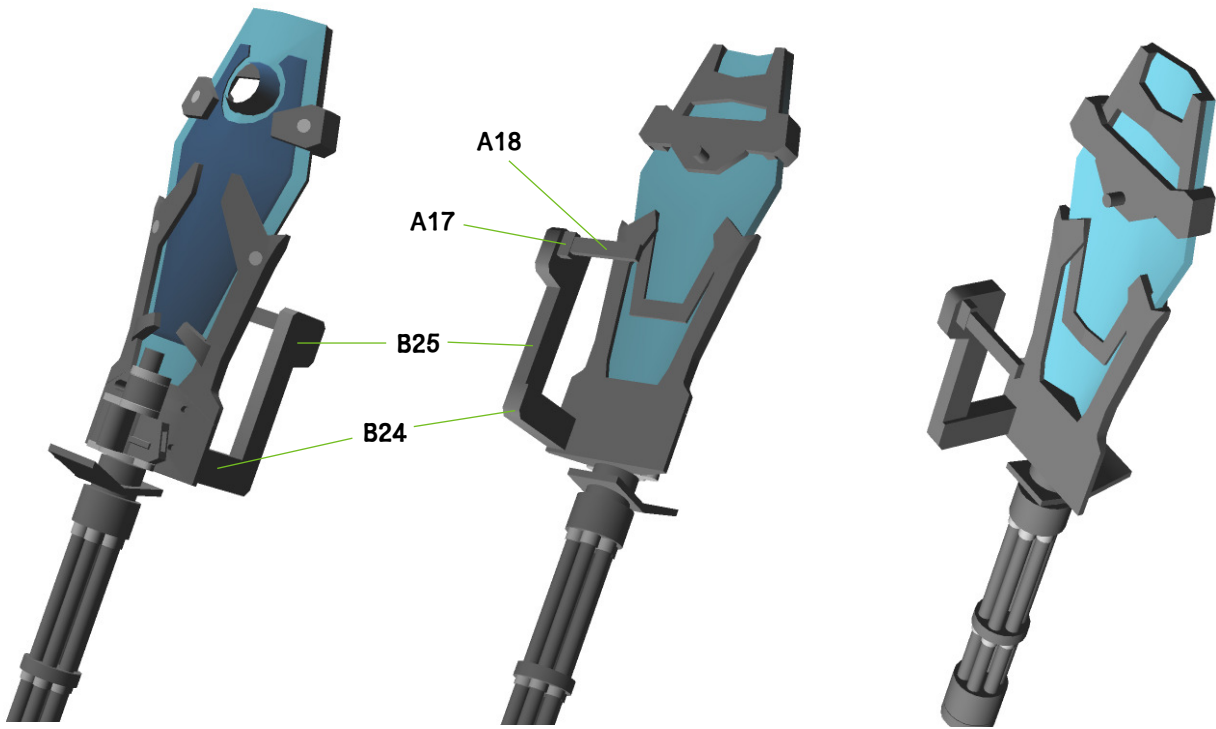
F2, F3는 원통을 따라 말아서 붙인다.



C9는 풀칠면 없이 단면접착 권장.

C1을 C2에 끼워넣고  
오른쪽 그림처럼  
각도를 맞추어 붙인다.

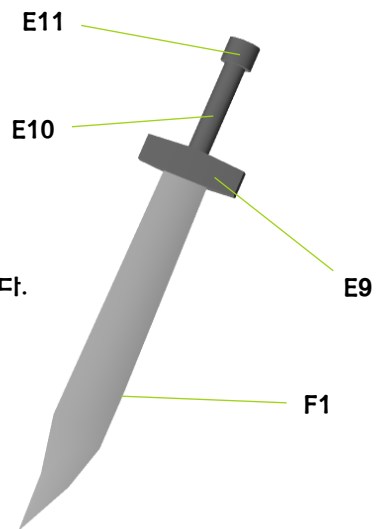
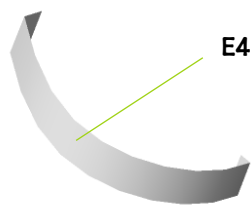
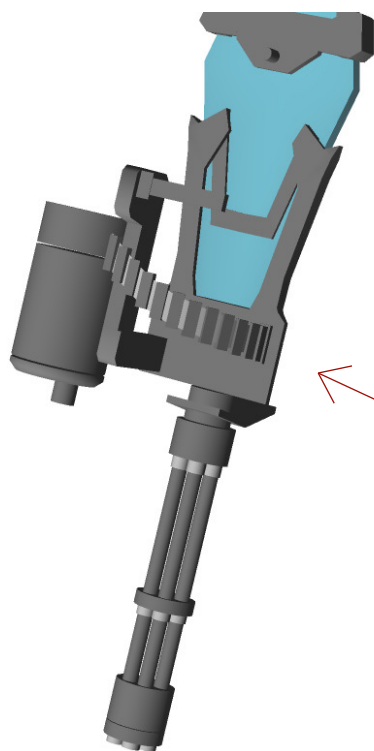




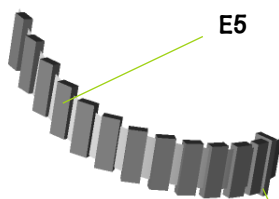
(Option1-1) + (Option1-2) + (Option1-3) = E1  
 (Option1-5) = E2

Option 부분은 디테일을 크게 높여 주지 못하는 듯 하여 E1 으로 통합 수정  
 취향에 따라 선택 제작!

E4 양쪽 끝을 적당한 넓이로  
접어서 접합면을 만든다.

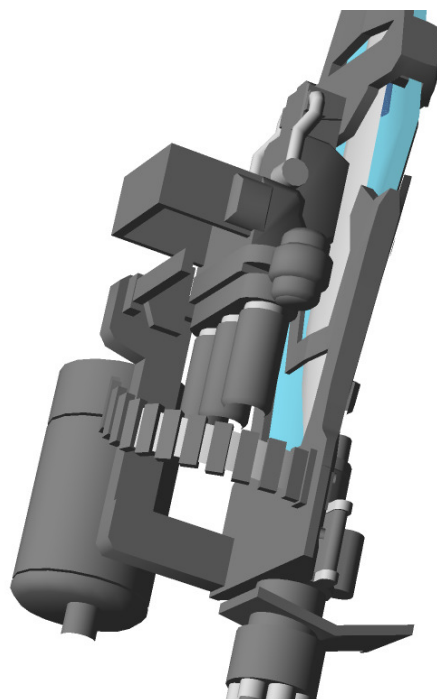
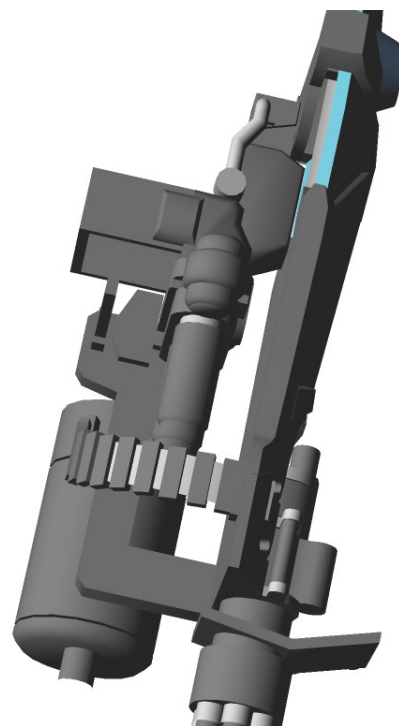
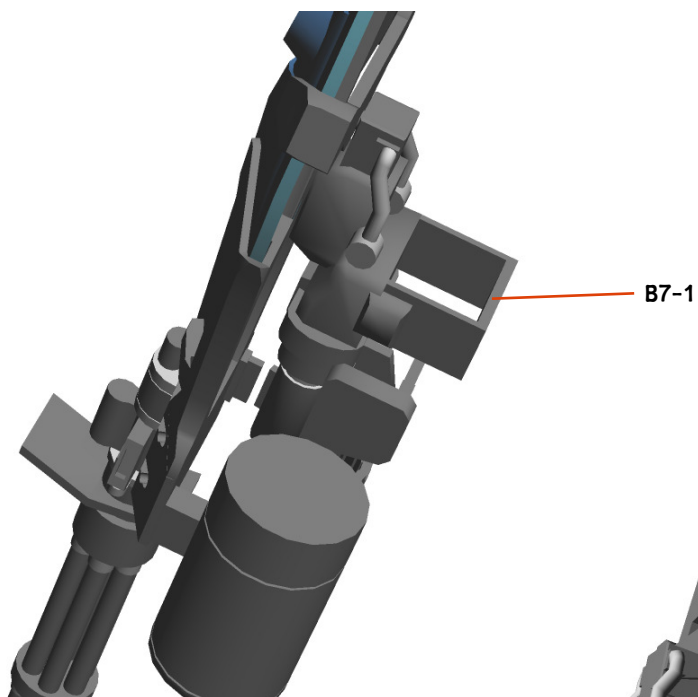


E5를 E4에 끼워서 바깥쪽이 볼록하도록 붙인다.



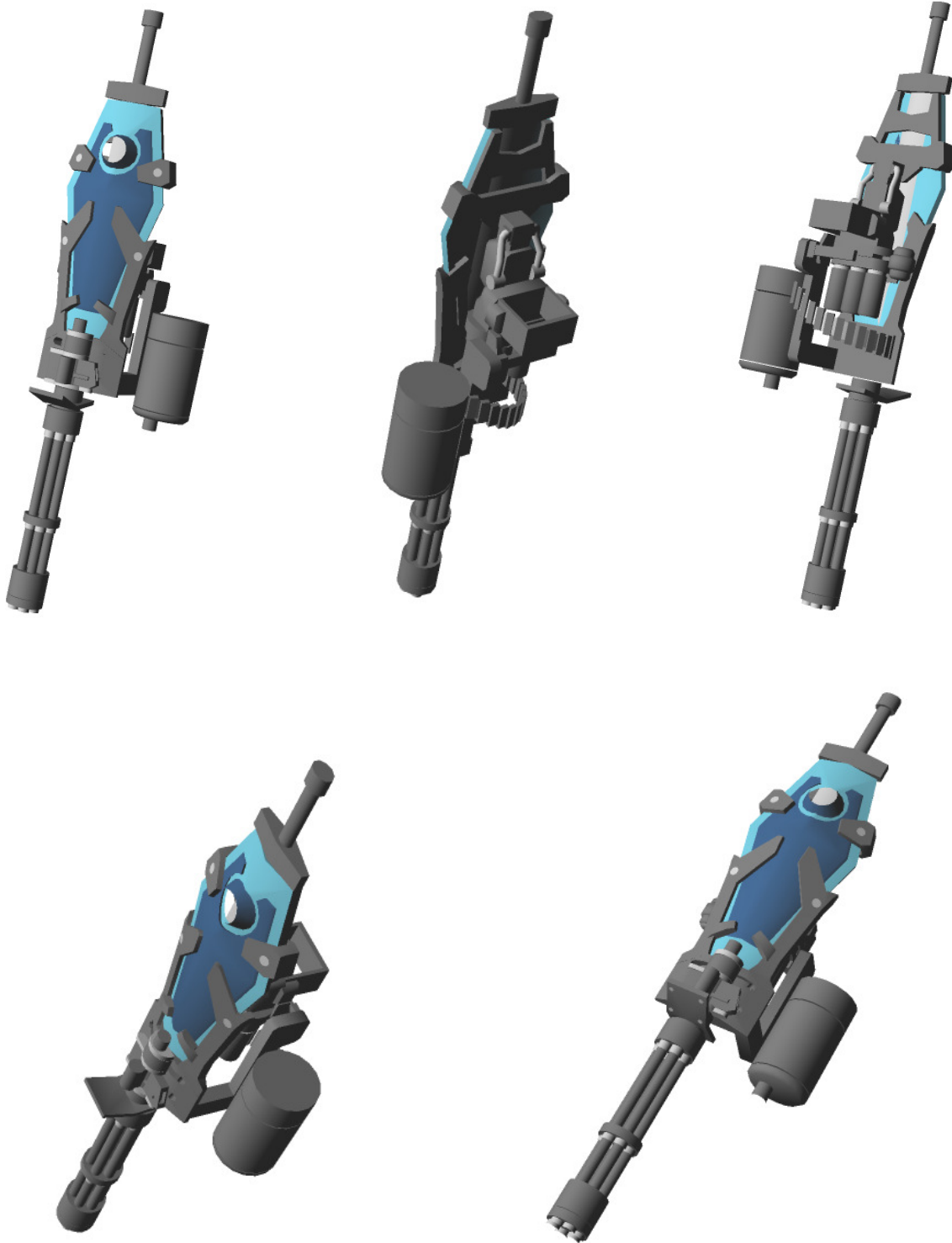
E3

E3는 패인쪽이 바깥으로 나오도록 붙인다.





완성도



PS - 허락없이 무단배포하는 사람! 밤길조심!!!

도면 관련 문의는 쪽지나 블로그를 통해 받겠습니다.  
그럼 즐겁게 제작해 주세요~ ^^

<http://blog.naver.com/blackgentle>